

JERRY FENG

4A Computer Science

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SKILLS

Languages Java, C/C++, C#, Python, PHP/Hack, JavaScript, SQL, HTML/CSS

Technologies gRPC, Protobuf, GraphQL, Docker, Redis, Node.js, MySQL, OpenGL, Unity

EXPERIENCE

Facebook Software Engineer Intern

Jan 2018 - Apr 2018

Seattle, Washington

- Developed the PHP/Hack backend for a number of client features in Facebook News Feed
- Wrote comprehensive integration tests and migrated existing tests off a deprecated framework

Yahoo! (now Oath) Software Engineer Intern

May 2017 - Aug 2017

Sunnyvale, California

- Worked on the backend content-serving platform which powers several Yahoo! products including the *Newsroom* mobile apps, serving personalized media content to over 10 million users
- Designed and implemented a gRPC service in Java to host data stores while leveraging Docker for deployment
- Wrote a Java library to orchestrate upstream calls to data stores via HTTP as part of re-architecting an API stack

Tulip Retail Software Developer

Sep 2016 - Dec 2016

Toronto, Ontario

- Implemented response pagination and filtering in a RESTful API on Tulip's e-commerce platform
- Developed a service-oriented architecture using Go, gRPC, and Protobuf, replacing existing monolithic PHP code and reducing API response time by up to 80%

TextNow Android Developer

Jan 2016 - Apr 2016

Waterloo, Ontario

- Developed and maintained a mobile messaging app used by over 1 million people
- Implemented an overhaul of the sign-up/sign-in process and built the contacts blocking feature

TD Lab Android Developer

May 2015 - Aug 2015

Kitchener, Ontario

- Designed and developed core features in *Family Allowance*, an educational money management app

PROJECTS

Brave Beavers

Unity, C#

- Work in progress - a multiplayer co-op adventure/survival game with procedurally generated maps

Pumpkin Kid jub.itch.io/pumpkin-kid

Phaser.js, HTML5/JavaScript

- Halloween-themed top-down shooter game made in a week for itch.io's GameBoy Jam 5
- Ranked top 10% in all submissions based on community ratings

Greentext github.com/jfeng41/greentext

Python

- Simple programming language written in and interpreted into Python, featuring fundamental programming constructs such as loops, function calls, and recursion

EDUCATION

Candidate for Bachelor of Computer Science University of Waterloo

2014 - 2019 (Expected)

- **Relevant courses:** Algorithms, Concurrency & Parallel Programming, Introduction to Computer Graphics